# Interface Team or Bond with nmtui

#### Feb 2022

## **Overview**

Interface bonding/teaming can be setup by creating/editing existing ifcfg-xxx files (CentOS). However, this method requires a lot of experience, is error prone and can be quite a laborious process.

Using nmtui (Network Manager Text User Interface) this process can not only be greatly simplified, it can be really fast and much less error prone.

#### nmtui

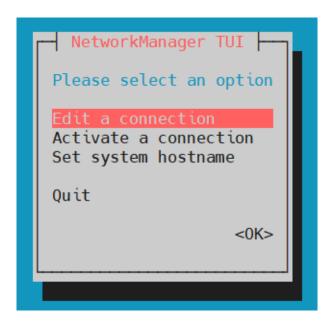
In the following example, there are three physical interfaces:

lo	UNKNOWN	127.0.0.1/8 ::1/128
eno1	UP	10.43.30.10/24 fe80::aff9:21b2:3c9f:21ff/64
enp2s0	UP	
enp3s0	DOWN	

eno1 is set to dhcp, and I am using this connection to configure the team/bond. enp2s0 and enp3so are the two interfaces I wish to team.

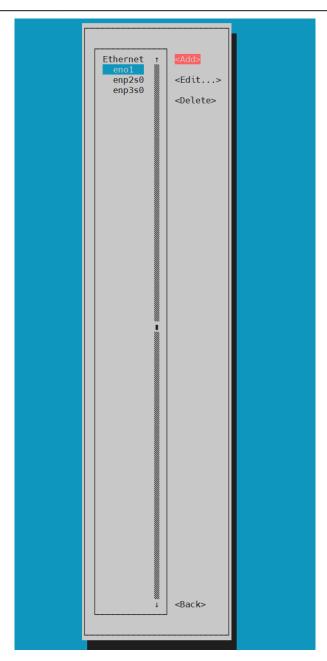
To start nmtui from the command line use sudo nmtui if you are already sudo then the nmtui interface will appear, if you are not then you will have to enter your sudo password first.

The nmtui interface is a text based UI, so it runs very well from the command line (no Desktop GUI required). When nmtui first runs you will see this menu:



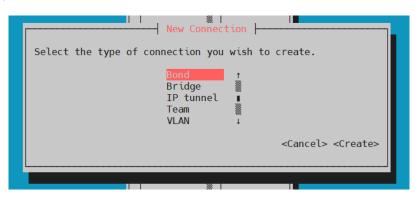
## Select Edit a connection.

The next menu shows you a list of the current interfaces



Using the cursor keys, move over the right and select <Add>

From the New Connection option menu



Select either **Bond** or **Team**.

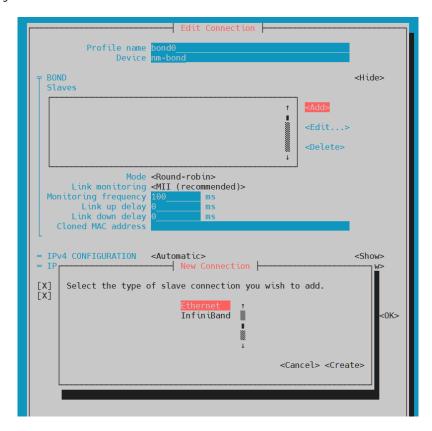
Add a profile name to identify your bond/team

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Edit Connection				
Profile name <mark>bond0_</mark> Device <mark>nm-bond</mark>				
= BOND   Slaves		<hide></hide>		
† † † † † † † † † † † † † † † † † † †	<add> <edit> <delete></delete></edit></add>			
Mode <round-robin> Link monitoring <mii (recommended)=""> Monitoring frequency Link up delay Link down delay Cloned MAC address</mii></round-robin>				
= IPv4 CONFIGURATION		<show></show>		
[X] Automatically connect [X] Available to all users				
	<car< th=""><th>ncel&gt; &lt;0K&gt;</th></car<>	ncel> <0K>		

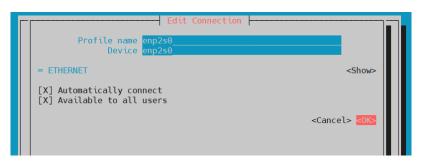
Here I have used bond0

Now click <Add> to the right of the Slaves box.



A New Connection window will open and for this example (and probably most examples) we will use the Ethernet option.

When the next window opens, you can specify your interface name.



Last

Enter the name of your fist interface in your bond/team then select <OK>

You will now see the interface you just selected in the Slaves box. Repeat this process to add the second interface in your bond/team.

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